







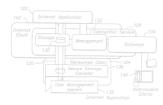




## **Patent Assertion Entities**

# Workshop

#### **Ron Epstein Epicenter IP Group LLC December 2012**





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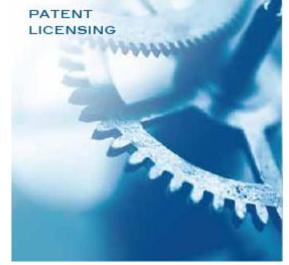
# Valuation Creation Experience





> \$50 M

~ \$400 M



**> \$1 B** 

strategic Board/C-level projects in patent sales for our customers in licensing deals for our customers



# Shift to Patent Monetization



#### Now:



#### Legal Asset

- File based on "metrics"
- Use for trading purposes
- Never buy, never sell

#### **Business Asset**

- Align patents with business priorities
- Monetize non-core patents
- Purchase patents to fill gaps or hit strategic threat

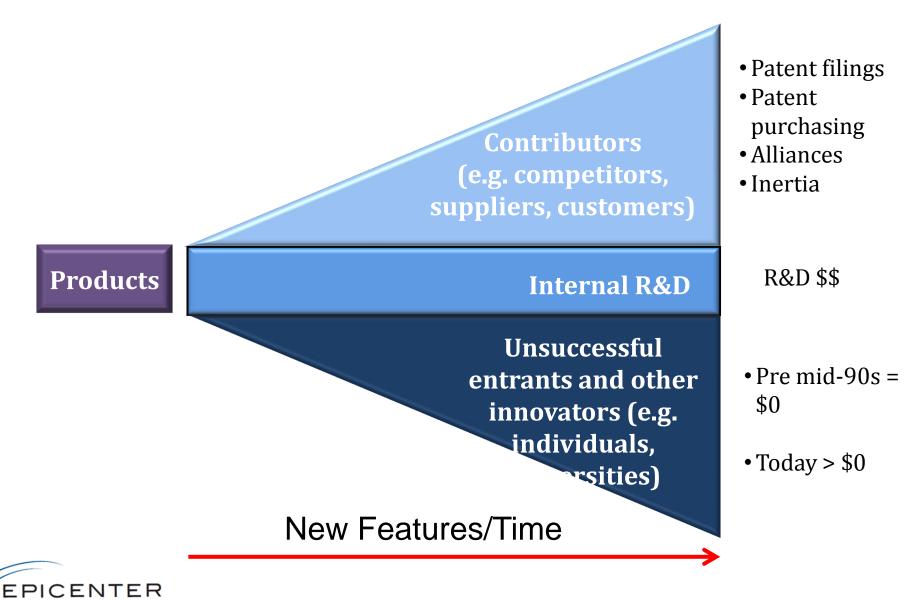


## Patents are Big Business and Big News

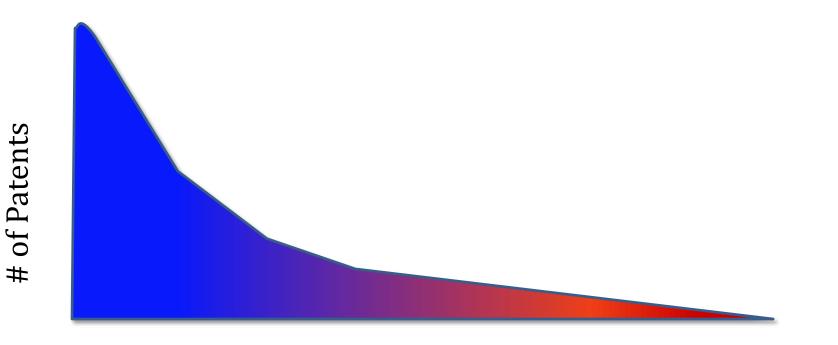
- Large Strategic Patent Purchases by High Profile Operating Companies
  - Motorola Mobility Google
  - Nortel Portfolio Apple, Microsoft, RIM, Ericson
  - AOL Microsoft, Facebook
- Big Investments in Patent Funds
  - Defensive Aggregators IV, RPX, OIN, AST
  - Offensive Aggregators IV, Acacia, Altitude, Rembrandt
- Many News Stories Devoted to Patents
  - Above patent sales, mobile patent wars, "patent trolls", RPX IPO, etc.
  - Mainstream news outlets WSJ, New York Times, Reuters, NPR, Bloomberg News, 60 Minutes, etc.



## **Sources of Innovation**



#### Patent Value









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#### The Real Licensing Marketplace

	First Adopters	"Ethical" Adopters	Innovation by Observation
Status of Technology Adoption	<ul> <li>Not yet introduced to market</li> <li>Inventor introduces it to Licensee</li> </ul>	<ul> <li>Emerging in Market</li> <li>Licensee knows who inventor is</li> <li>Standards based Tech.</li> </ul>	<ul> <li>Competitors have adopted technology</li> <li>Have little idea or concern where it came from</li> </ul>
Value to Licensee	<ul> <li>Improve market share or price elasticity</li> </ul>	<ul> <li>Stop loss</li> </ul>	<ul> <li>"Its all public domain"</li> </ul>
Alternative to Taking a License	<ul> <li>Won't be able to use</li> </ul>	<ul> <li>They will use it anyway</li> <li>May engage in substantive talks before litigation</li> </ul>	<ul><li>They will use it anyway</li><li>Litigation is negotiation</li></ul>
Typical Negotiated Royalty Rate	• X%	<ul> <li>Fixed sum based on assumed royalty rate</li> <li>0.X% - 0.0X%</li> </ul>	<ul> <li>Fixed sums only</li> <li>Calculated exclusively as big discount off potential damages in litigation</li> </ul>
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# Patent Licensing – "Buyer Dynamic"

- Does buyer have a problem?
  - Can they get me existence & depth of patent coverage
  - For how much potential damages
- How serious is patent holder?
  - Capability
  - Commitment
  - Resources
- What are buyer's alternatives?
  - Cost of license vs. alternatives
  - Path to success declaring a win



# Patent Licensing - Innovator's Challenges

- Prevalence of Innovation through Observation
  - Have to disclose idea to be able to interest potential licensee
  - Once idea is on table, "trivial" engineering effort to reproduce
- Patent Quality
  - Most patents written for issuance, not enforcement
  - Negotiation about litigatability, not who was the inventor
- Investment
  - There is no self help
  - Current "market" process = litigation

Innovators lack resources enough to afford market entry
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